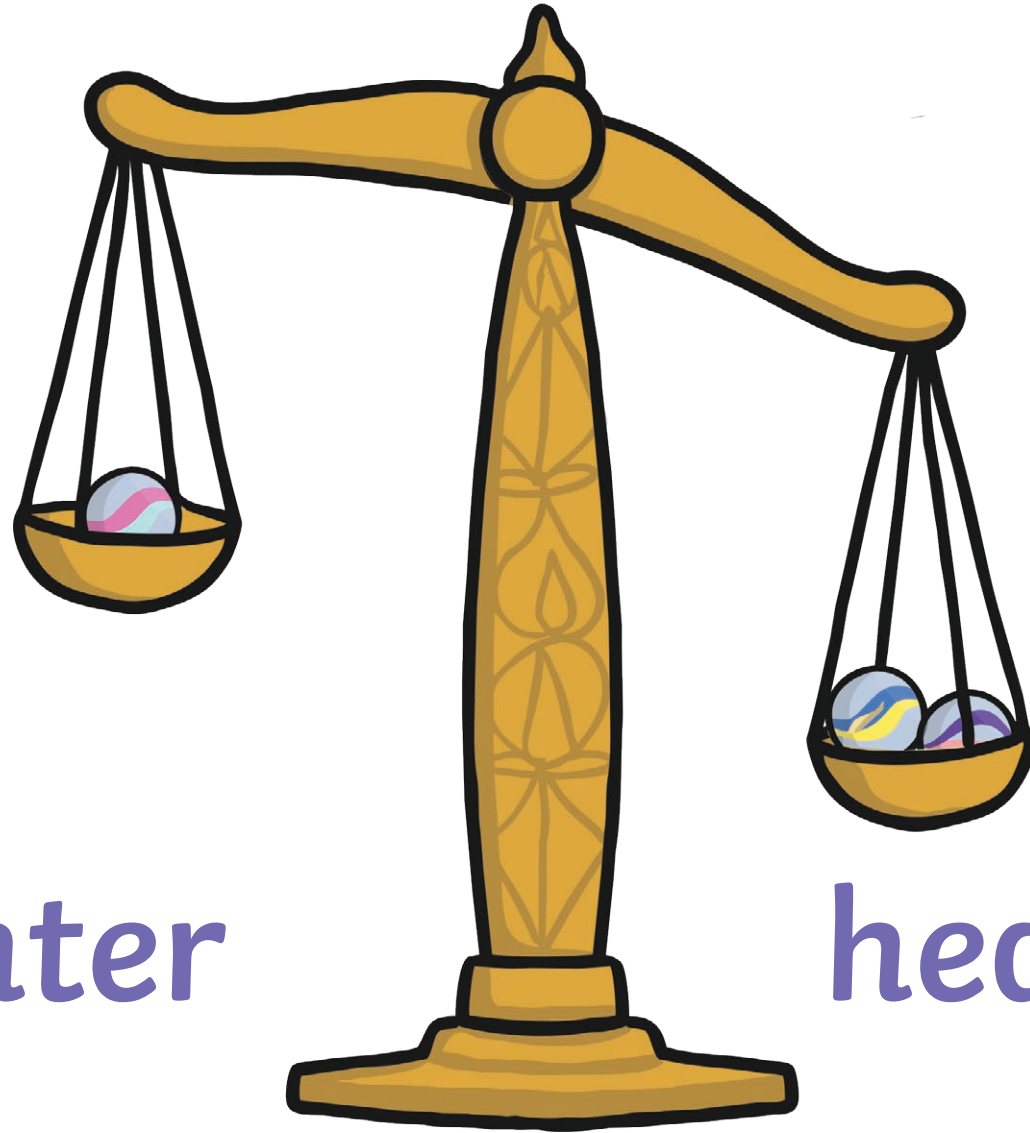


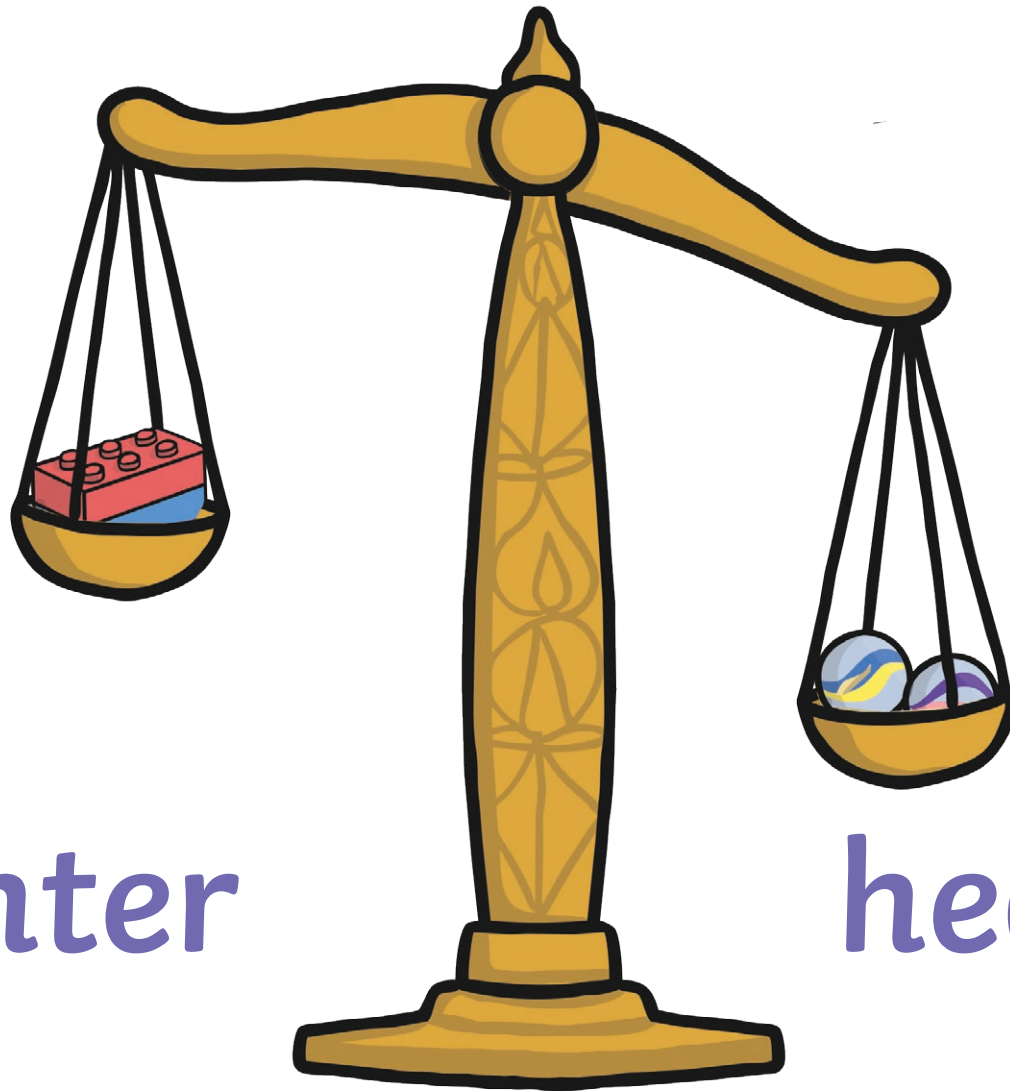
# balanced





lighter

heavier



lighter

heavier



heavier

lighter